

creature from the  
Black Lagoon



WASTELAND

By Rachel Perez



# STORY SETTING



Over time, Earth's temperatures continued to rise which transformed the once life filled planet into a barren desert landscape with little water to be found. While scavenging, a group of researchers came across a recently shed reptilian skin that showed that that animal needs water to survive. After searching they found the animal barely alive and dehydrated. While still keeping the creature alive, and with their water source drying up, they travel the desert landscape in search of a new watering hole and a new home to keep them alive.



# CHARACTERS



## CREATURE - shy - curious -

One of the last living reptiles on earth, that doesn't need a lot of water to survive in the scorching heat. This creature is gentle but startles easily.



## DAVID REED - workaholic - unsympathetic -

A eccentric scientist, whose only drive is to keep Kay and himself alive. He has little remorse for the creature and, treats him as a test subject rather than a companion. Also, he also has a soft side for Kay.



## KAY LAWRENCE - carefree - compassionate -

A happy-go-lucky engineer and scientist who assists David with his studies and helps build devices they might need to survive or benefit their experiments or tests.

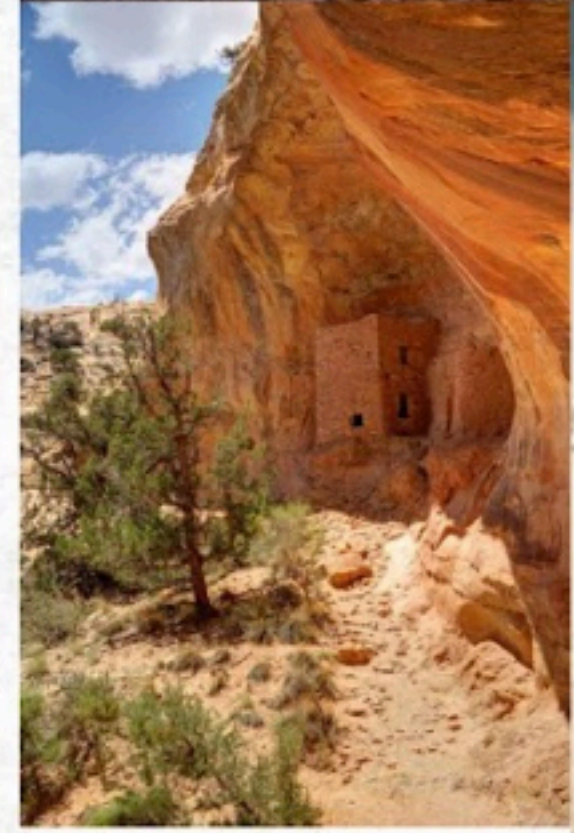
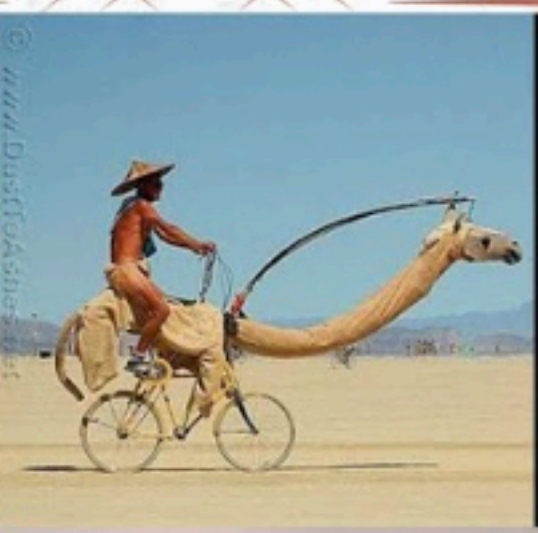


# CHARACTER BOARD





# Environment BOARD



© Dan Sawusch  
USScenes.com



# creature sillohettes





# David Silhouettes





# Kay Silhouettes



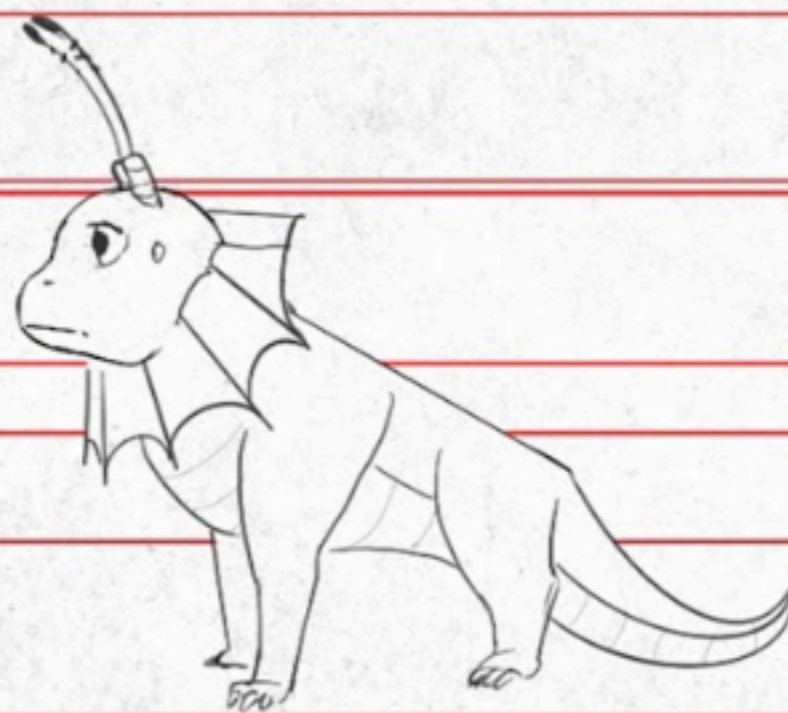
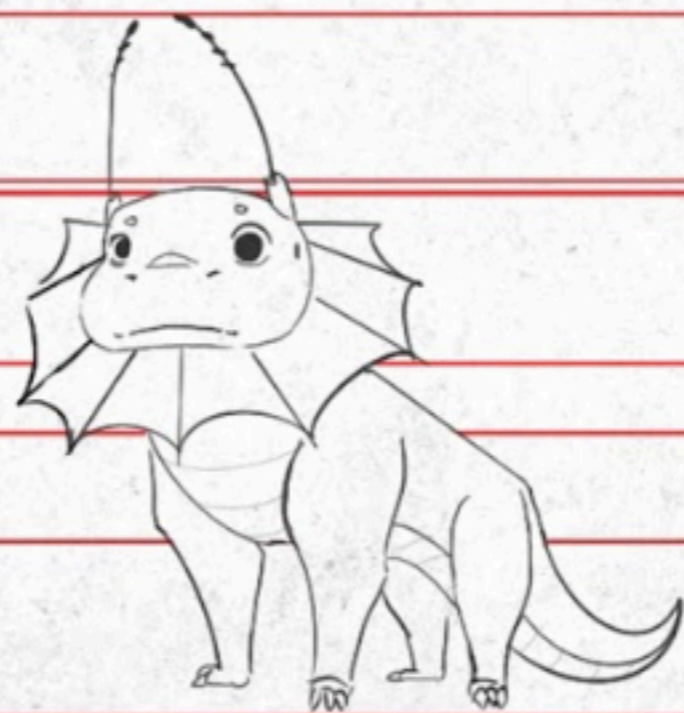


# LIKED



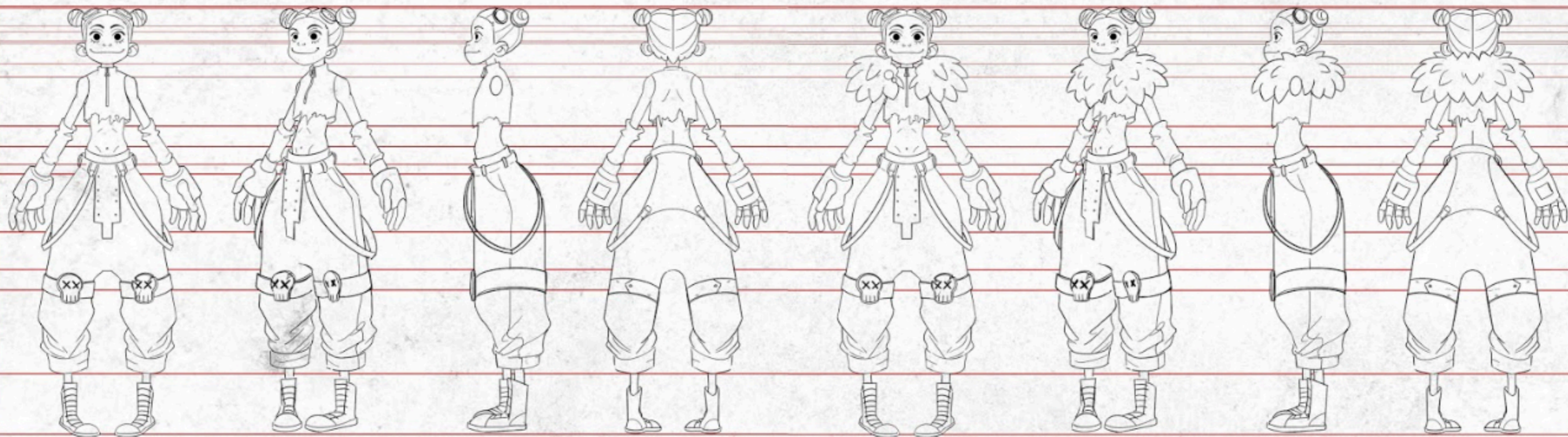


# creature Turn Arounds



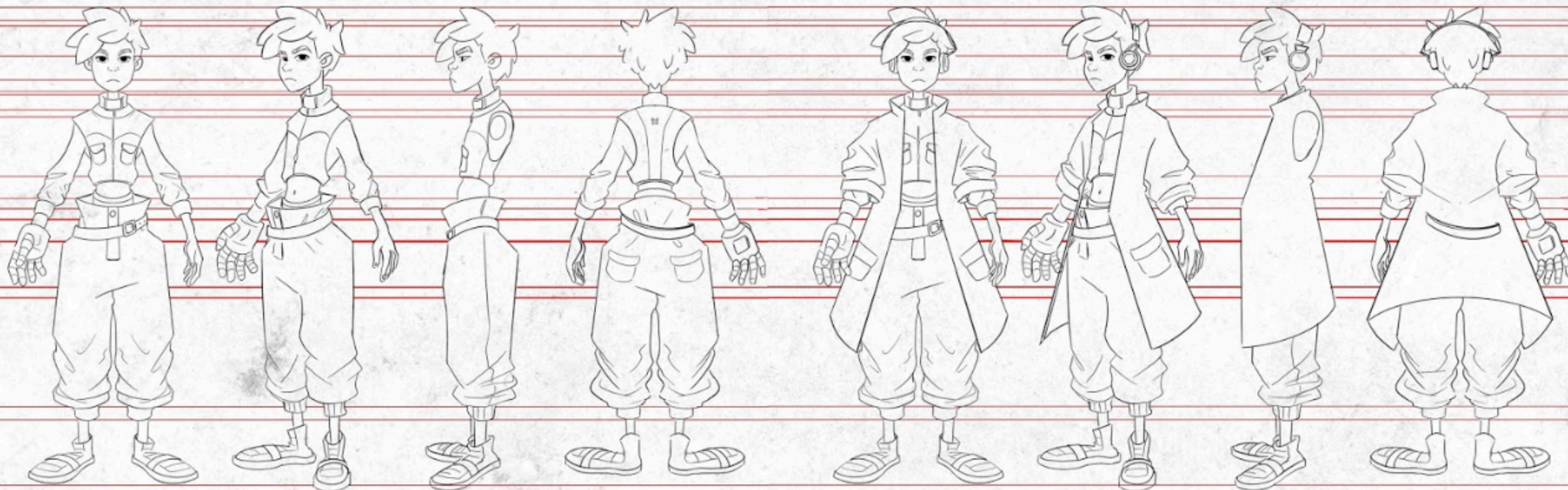


# Kay Lawrence Turn Arounds





# David Reed Turn Arounds

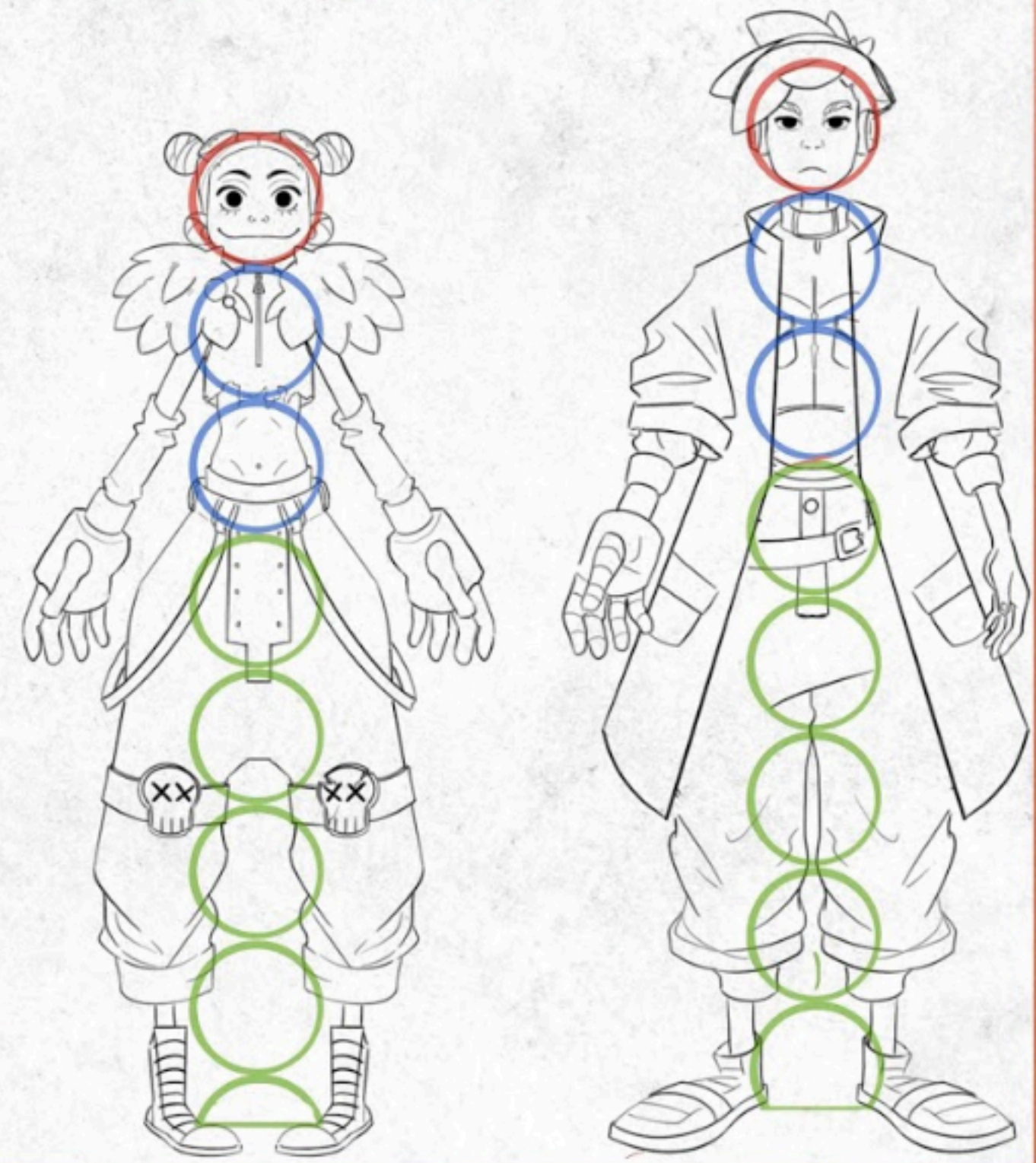
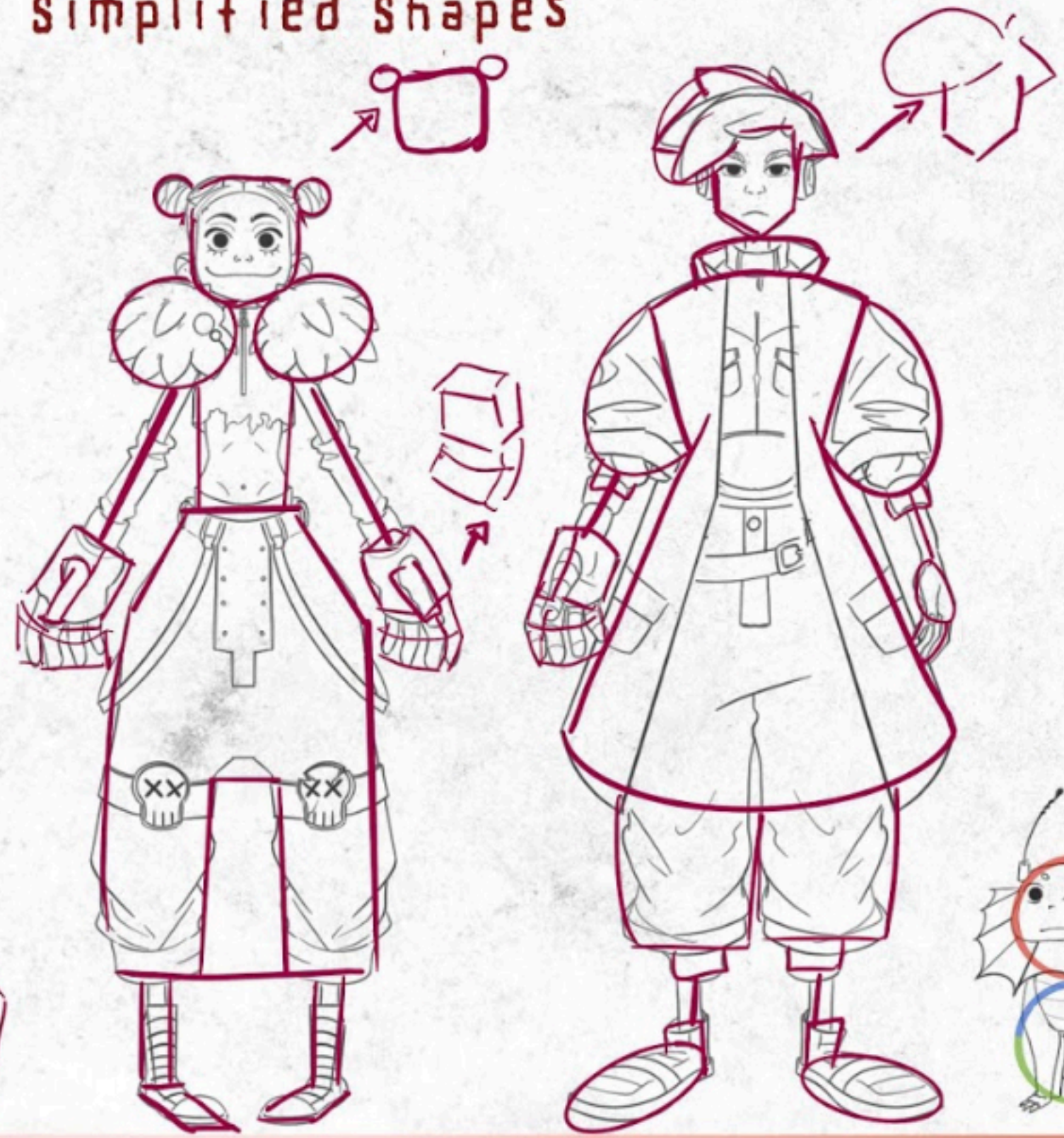




# style studies

simplified shapes

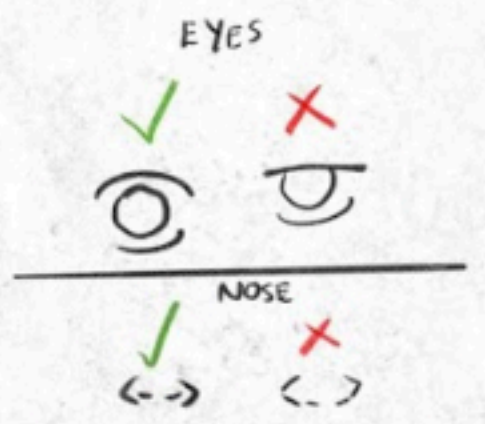
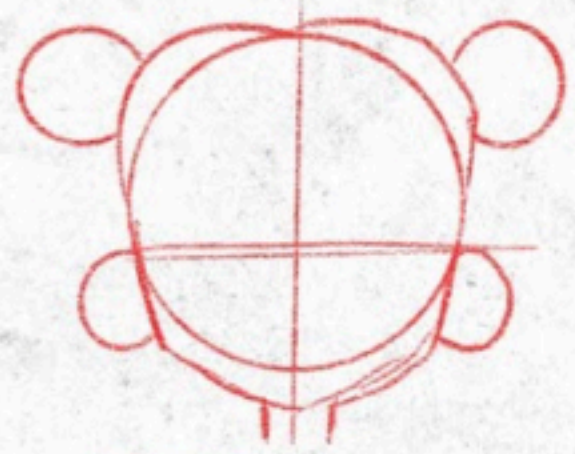
Head Height



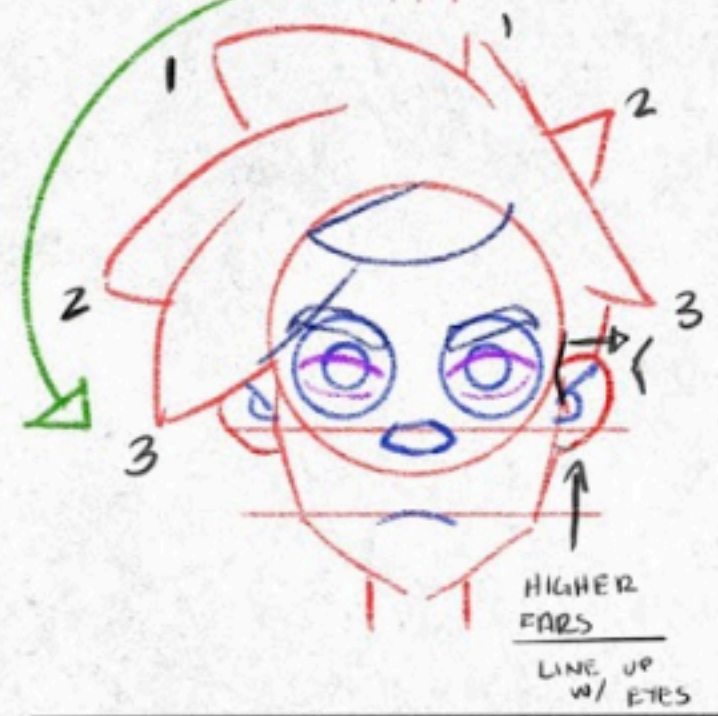


# Head Shape Design

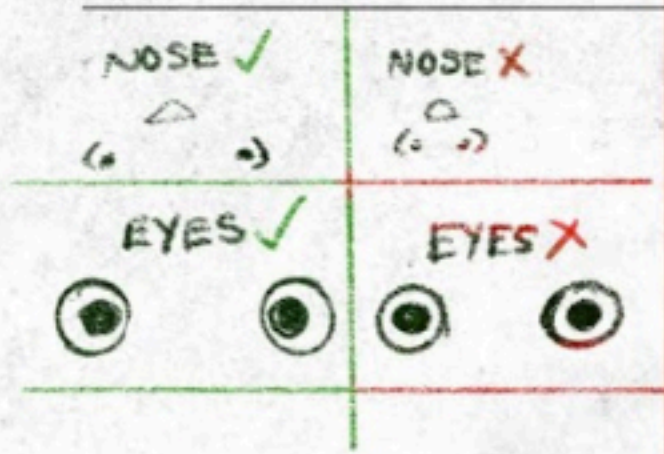
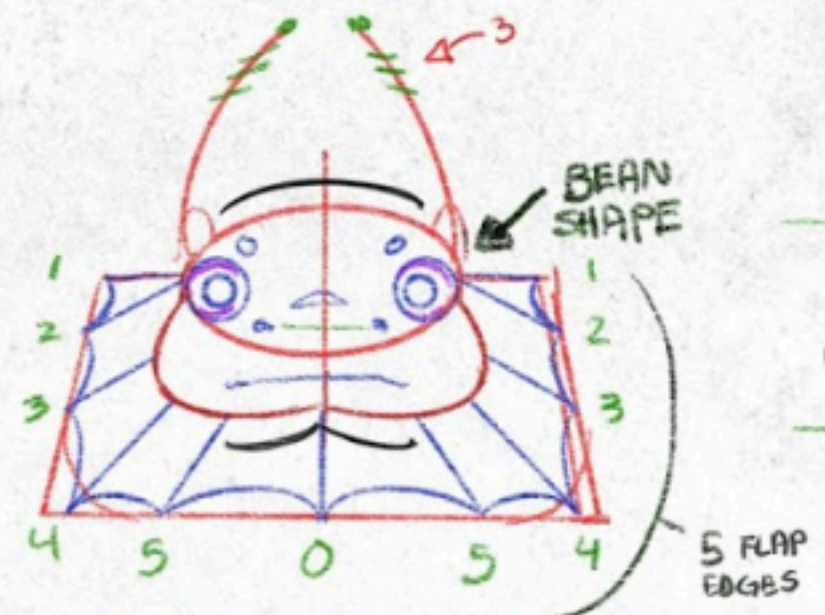
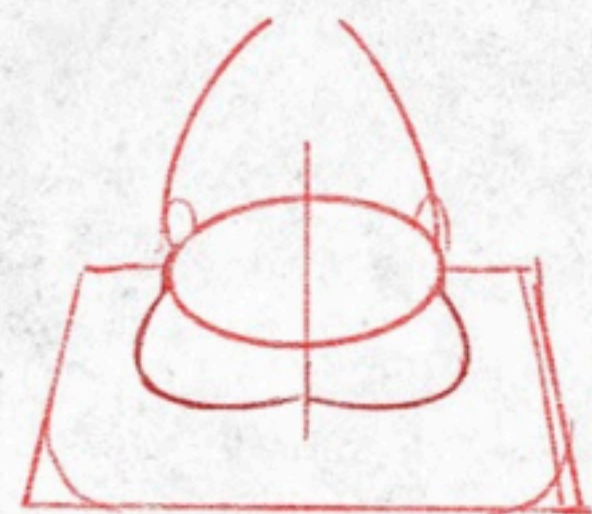
Kay



David



Creature



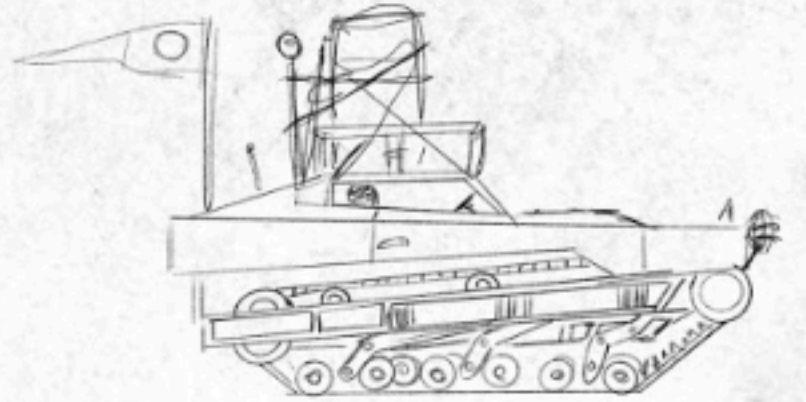
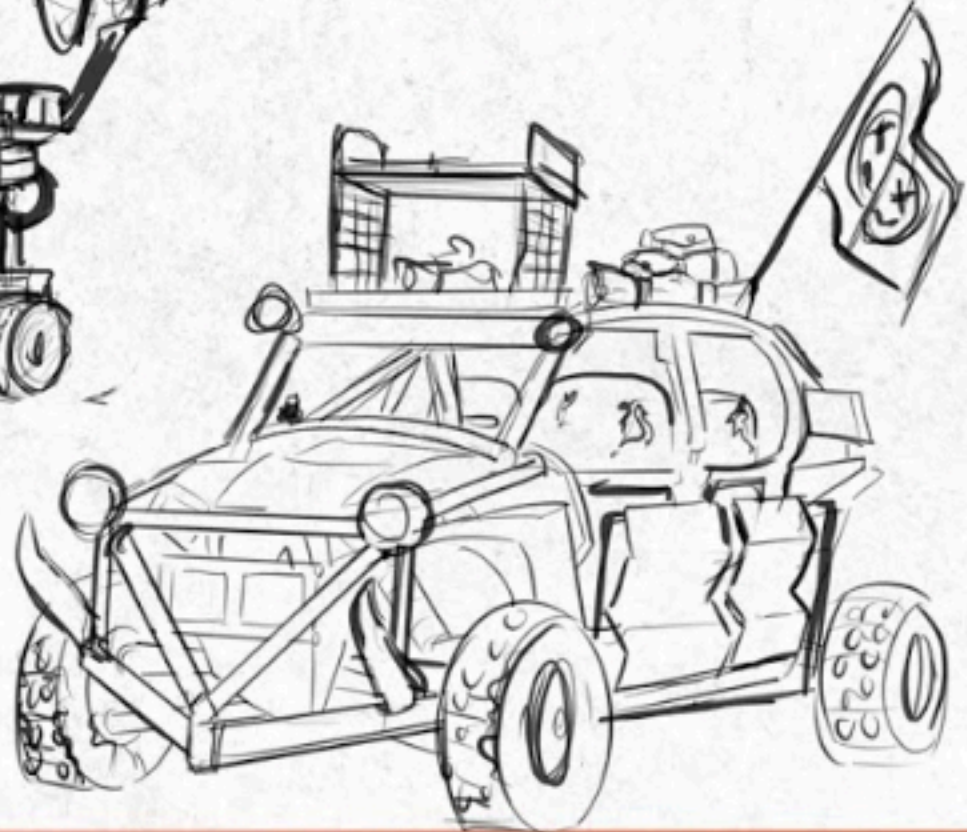
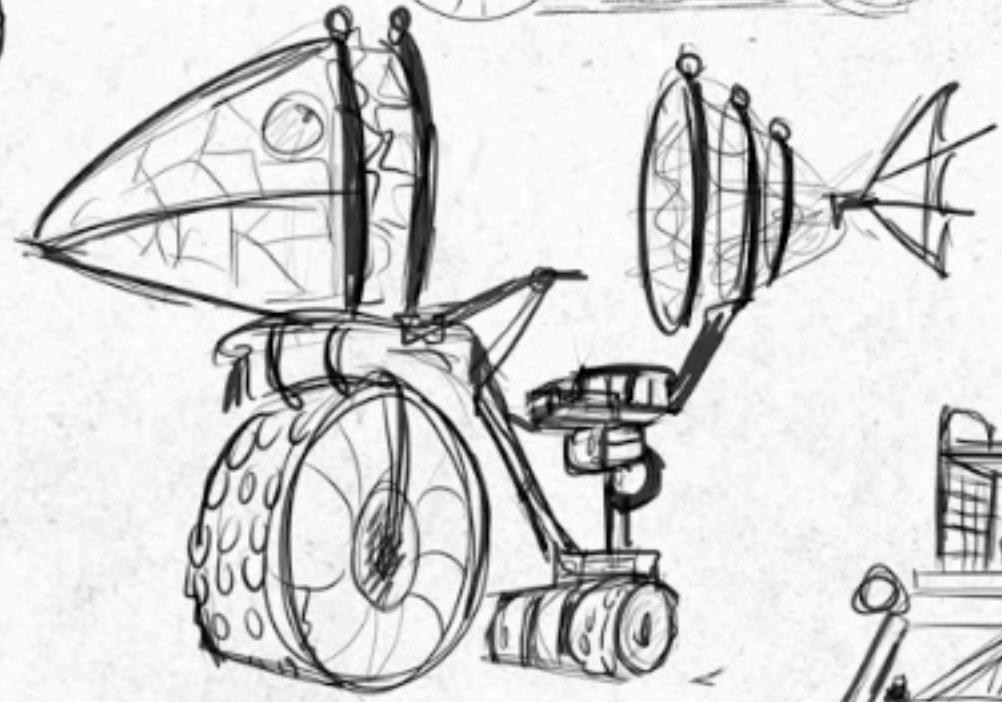
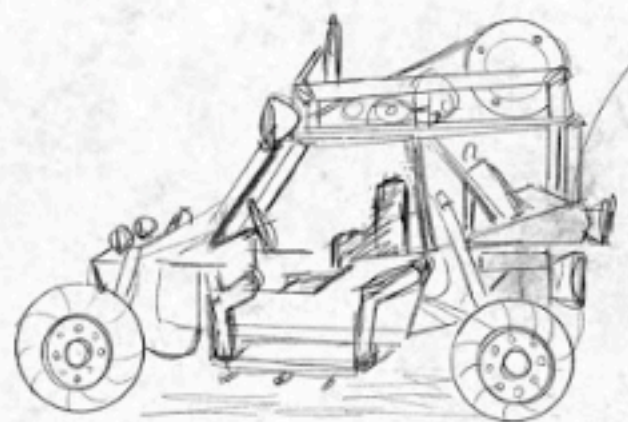
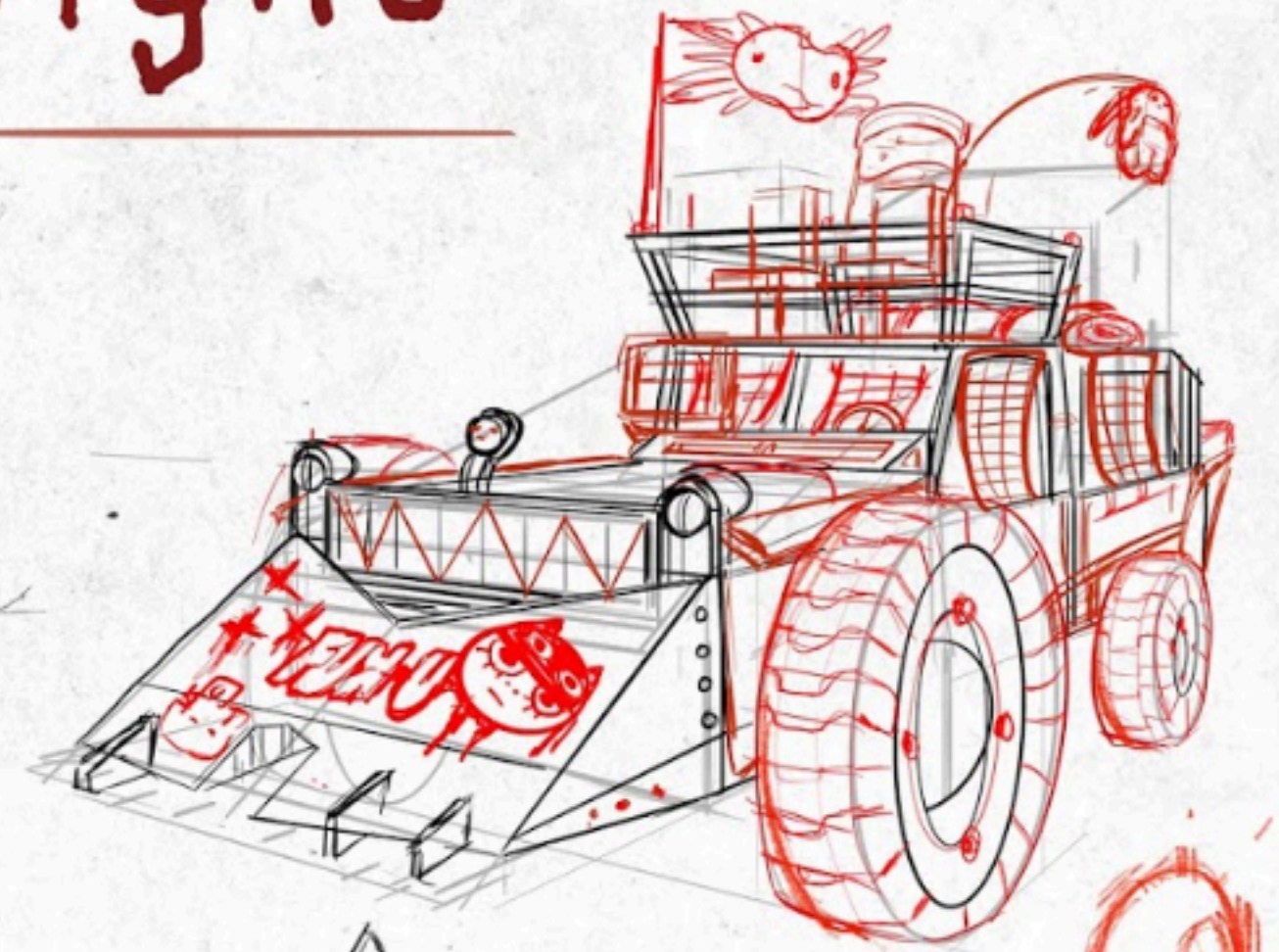
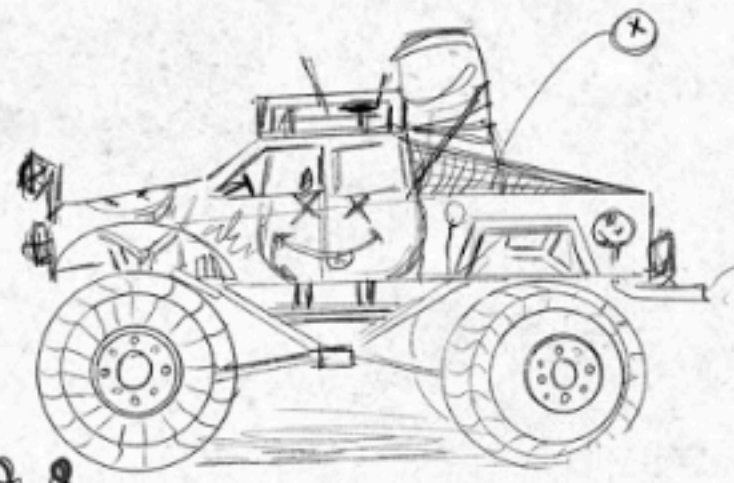
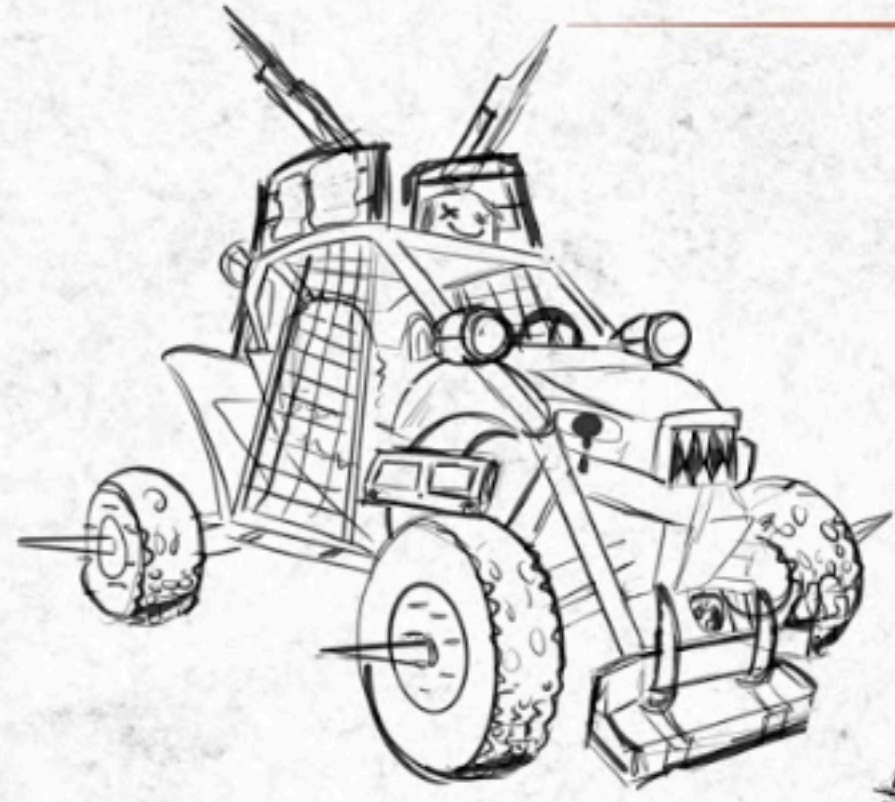


# Character Exploration





# Vehicle Designs

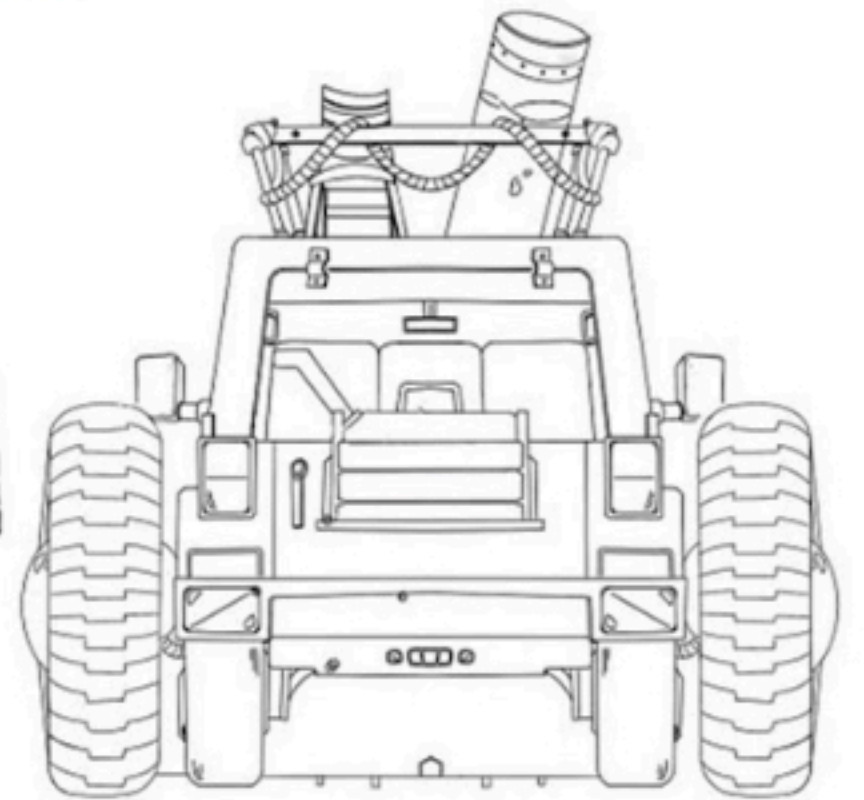
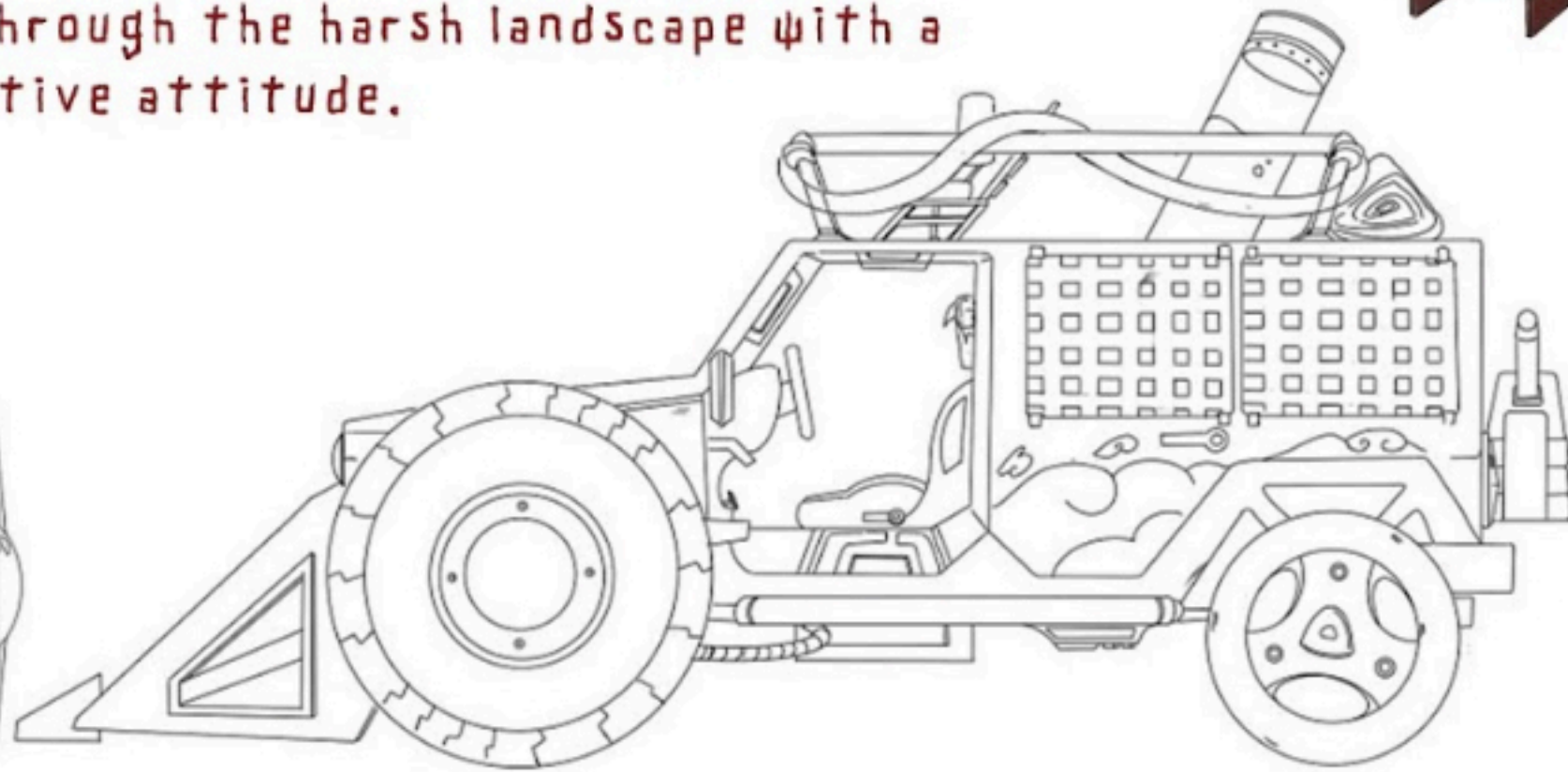




# Final Vehicle Design

## Prop Turn ArounDs and Design

The idea for the trio's vehicle is to take a car that is already made for rough terrain as well as recognizable and make it seem like a Do-it-yourself version of that vehicle that would fit in a desert landscape. The vital item for this design was a portable water tank held together with rope. An element of graffiti was added to give the jeep a more lived in feeling these two teenagers, who although are trying to survive, are also still trying to make it through the harsh landscape with a positive attitude.





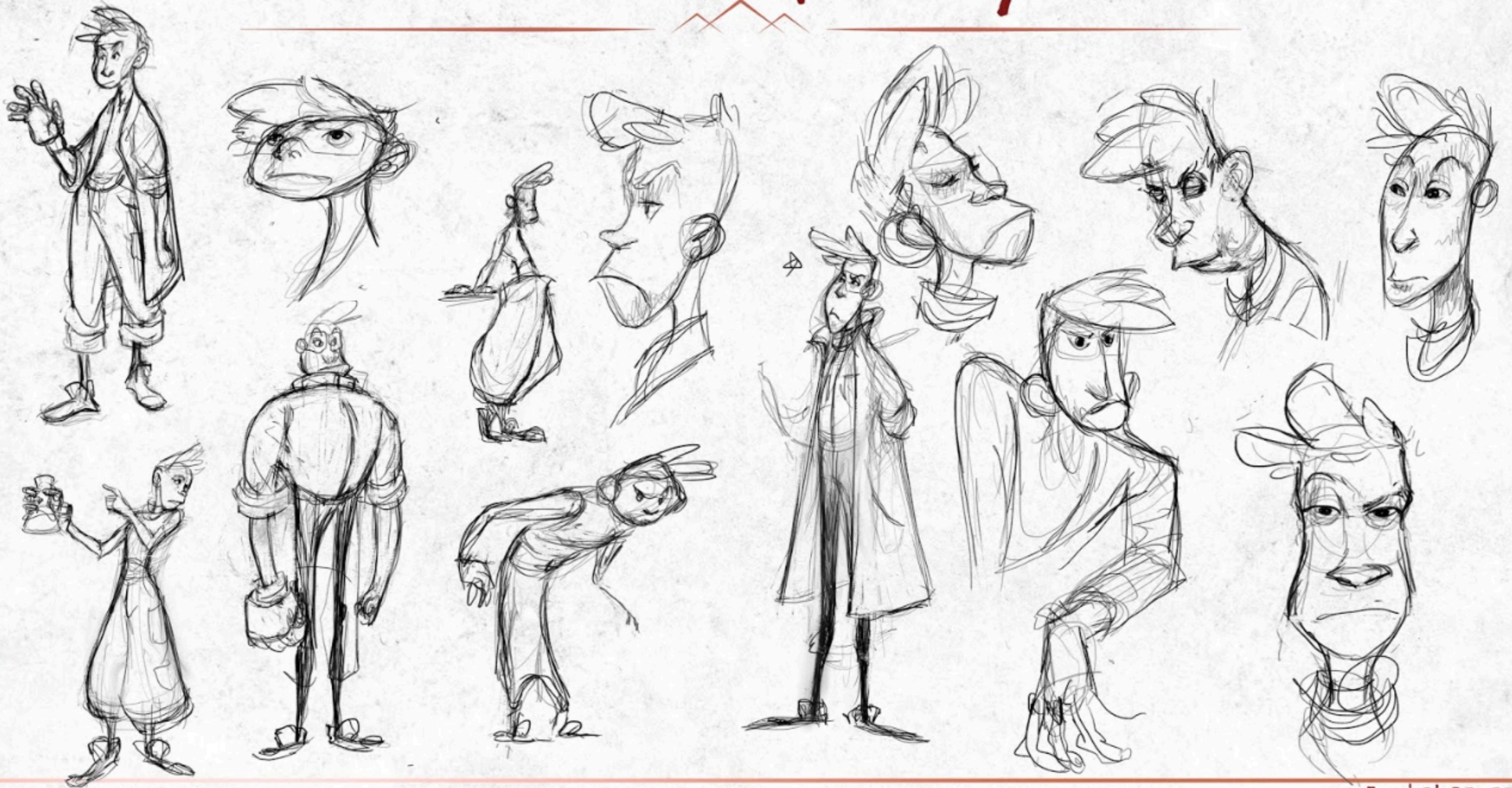
# Kay and creature New style

studies inspired by  
Carter Goodrich





# David New style





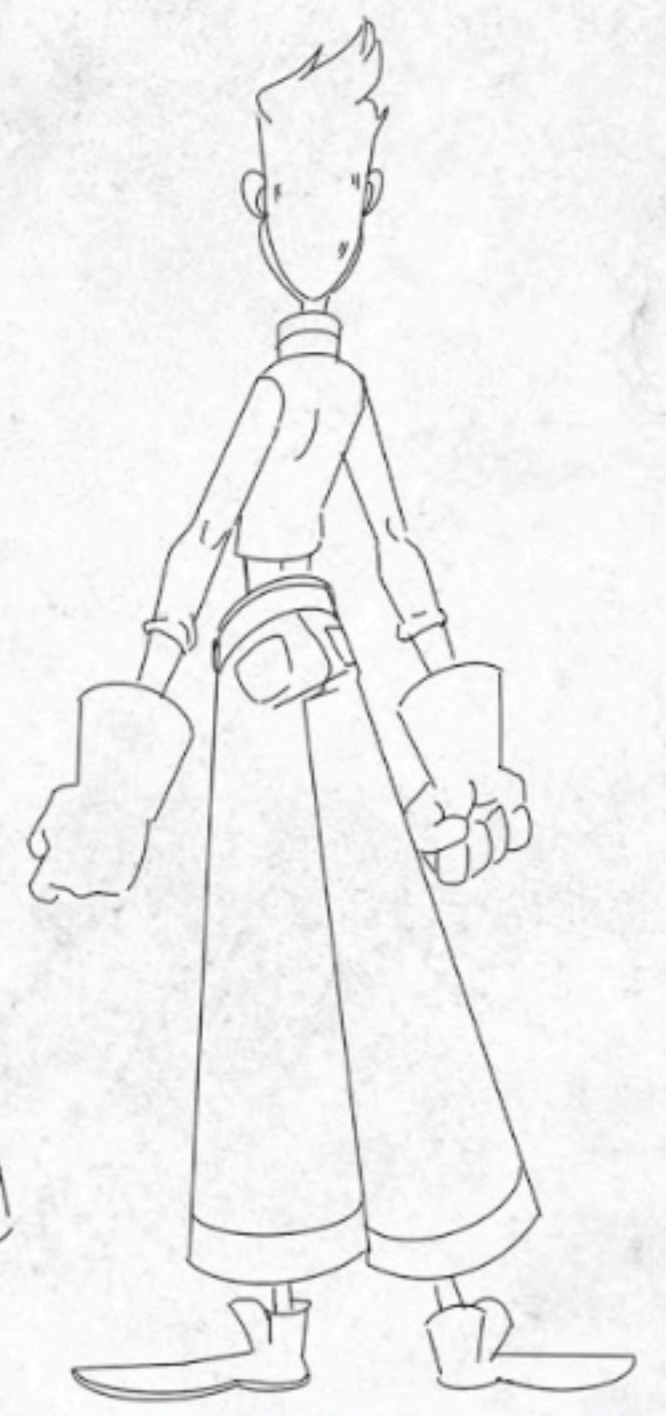
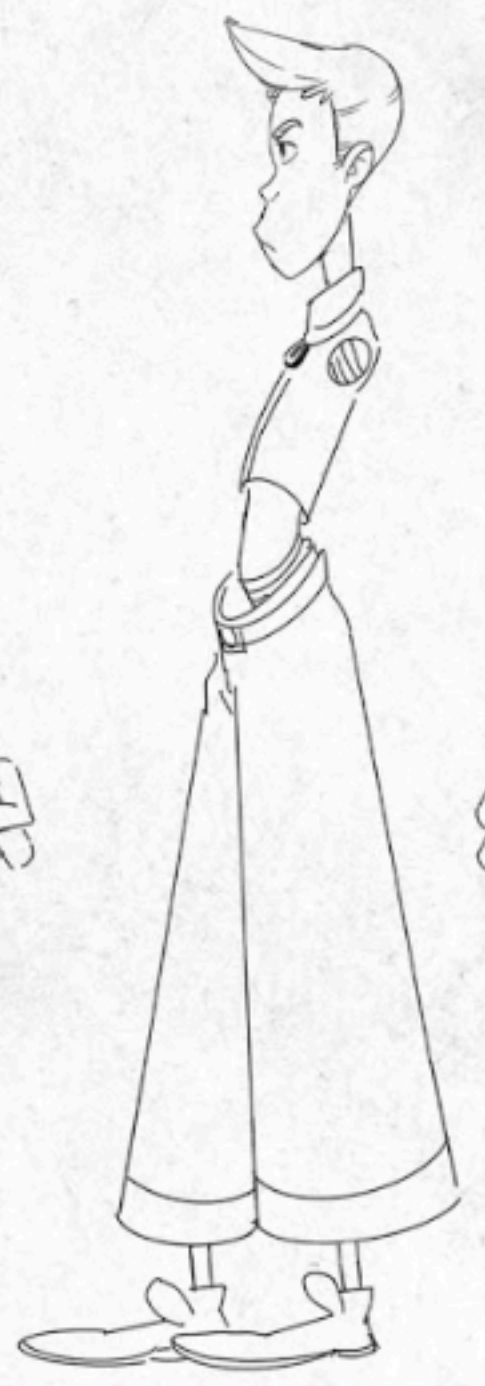
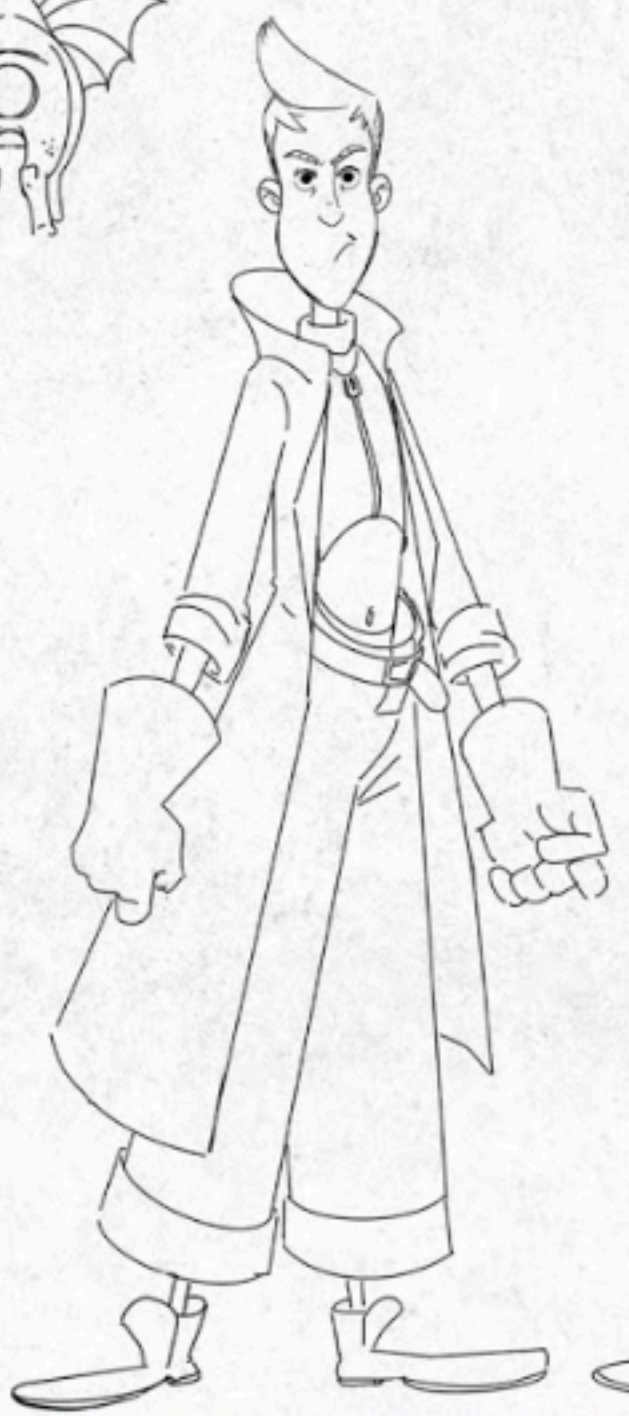
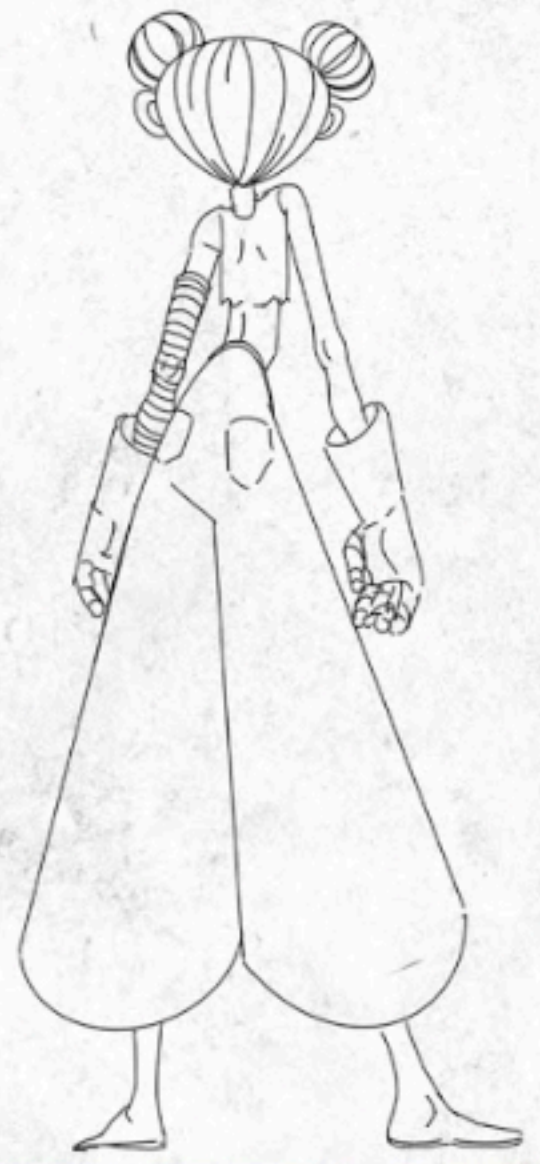
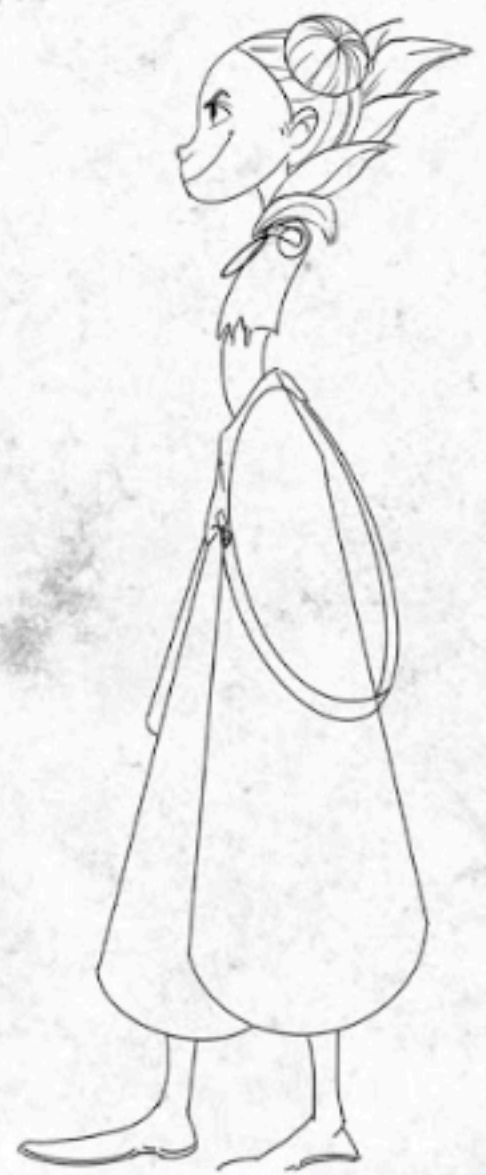
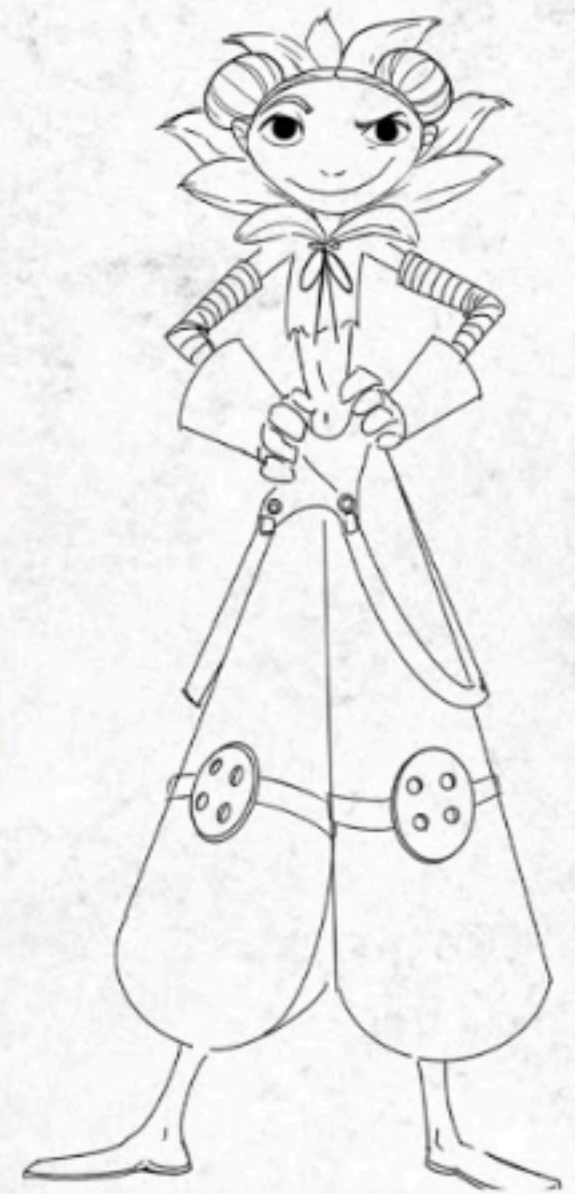
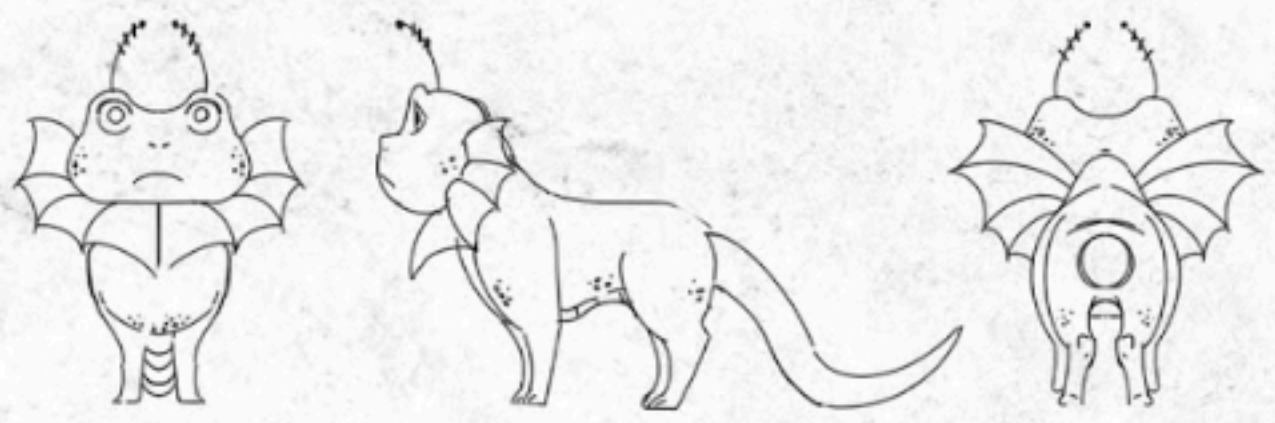
# Final Stylized Designs

For the final stylized version of these characters, it was important to keep the integrity and the personality of their style and applying it to bold shapes that Carter Goodrich would use. In his style he plays around with very bulbous designs that have weight and form, while also balancing the designs out with very thin or blocky extrusions. Creature's design was given rounder edges and more form to his shape which were inspired by designs from Hotel Transylvania. Kay's design is inspired by Goodrich's work on the Croods, with her face shape, rounded pants and fur collar. David's the design was more inspired by Goodrich's work on Ratatouille, giving him a more slender look with blocky or sharper edges.



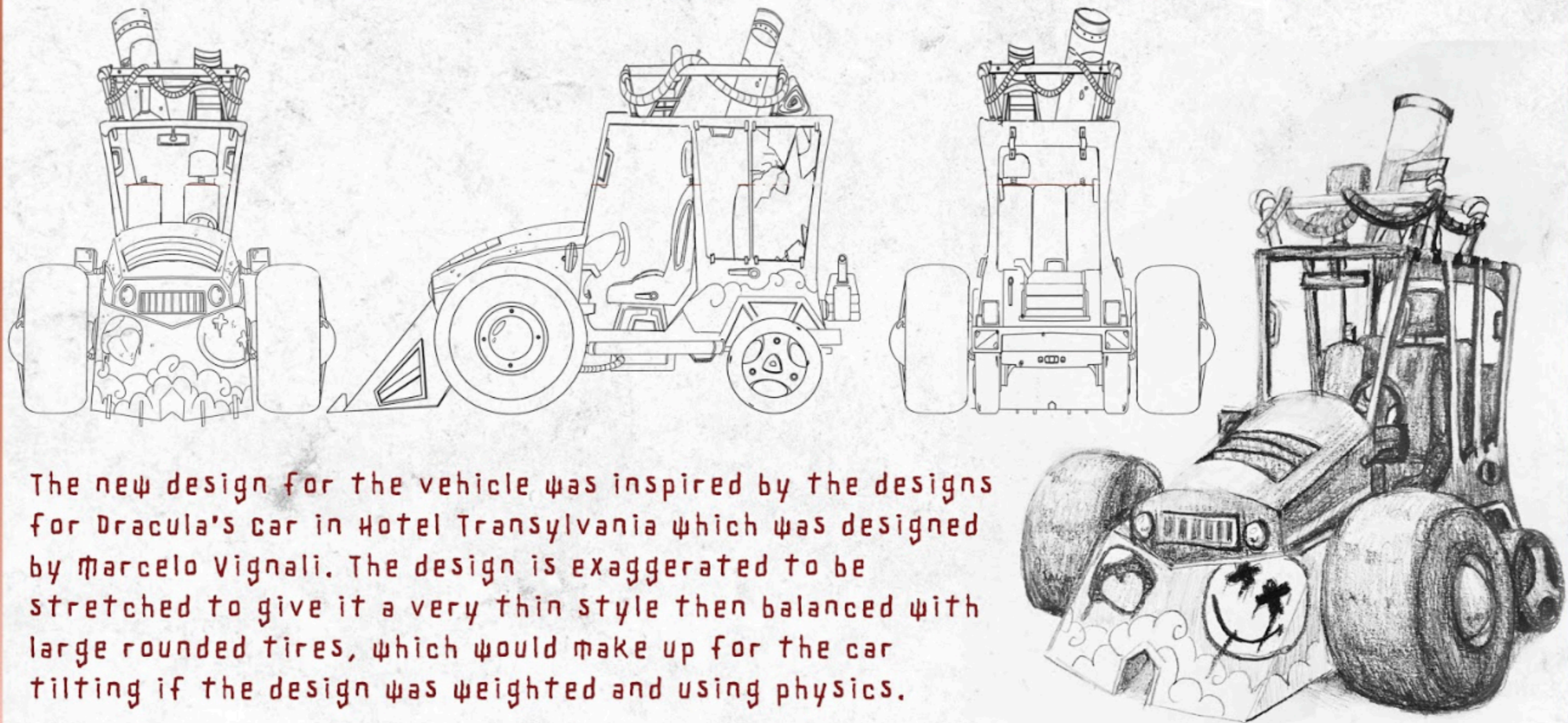


# Final Stylized Turn Arounds





# prop stylized Turn Arounds



The new design for the vehicle was inspired by the designs for Dracula's car in Hotel Transylvania which was designed by Marcelo Vignali. The design is exaggerated to be stretched to give it a very thin style then balanced with large rounded tires, which would make up for the car tilting if the design was weighted and using physics.



THANK YOU!